# state-machine replication for planet-scale systems Vitor Enes, Carlos Baquero, Tuanir França Rezende, Alexey Gotsman, Matthieu Perrin, Pierre Sutra

29 Apr. 2020 @ EuroSys'20





### why replicate?







### why replicate?







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### why replicate?

### - fault-tolerance

### why planet-wide?

- minimizes latency







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### why replicate?

- fault-tolerance

### why planet-wide?

- minimizes latency

### how consistent?

- linearizable (as single-copy)







## state-machine replication

## for planet-scale systems

### why replicate?

- fault-tolerance

### why planet-wide?

- minimizes latency

### how consistent?

- linearizable (as single-copy)

### how?

- state-machine replication (SMR)













small (nearby) quorums

leaderless

single round-trip











### small quorum

### (flexible) paxos

### epaxos

<b>IS</b>	leaderless	single round-trip







### small quorums



### (flexible) paxos

### epaxos



















### **3-month link-monitoring experiment observation:** concurrent link slowdowns are rare! (high values for f are unnecessary)







### **3-month link-monitoring experiment observation:** concurrent link slowdowns are rare! (high values for f are unnecessary)



























![](_page_23_Picture_2.jpeg)

![](_page_24_Figure_1.jpeg)

![](_page_24_Picture_2.jpeg)

![](_page_25_Figure_1.jpeg)

![](_page_25_Picture_2.jpeg)

![](_page_26_Figure_1.jpeg)

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![](_page_27_Figure_1.jpeg)

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![](_page_28_Figure_1.jpeg)

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![](_page_29_Figure_1.jpeg)

![](_page_29_Picture_2.jpeg)

![](_page_30_Figure_1.jpeg)

![](_page_30_Picture_2.jpeg)

### every conflict was reported by at least f processes

![](_page_30_Picture_4.jpeg)

![](_page_31_Figure_1.jpeg)

![](_page_31_Picture_2.jpeg)

### every conflict was reported by at least f processes

![](_page_31_Picture_4.jpeg)

![](_page_32_Figure_1.jpeg)

![](_page_32_Figure_2.jpeg)

### fast path

commit(b, {a})

### every conflict was reported by at least f processes

![](_page_32_Picture_6.jpeg)

![](_page_33_Figure_1.jpeg)

![](_page_33_Picture_4.jpeg)

![](_page_34_Figure_1.jpeg)

![](_page_34_Picture_2.jpeg)

![](_page_35_Figure_1.jpeg)

![](_page_35_Picture_2.jpeg)

![](_page_36_Figure_1.jpeg)

![](_page_36_Picture_2.jpeg)

![](_page_37_Figure_1.jpeg)

![](_page_37_Picture_2.jpeg)

![](_page_38_Picture_3.jpeg)

### commit(a, { }) commit(b, {a, c}) commit(c, {a, b})

![](_page_39_Picture_4.jpeg)

# commit(a, { }) commit(b, {a, c}) commit(c, {a, b})

![](_page_40_Figure_3.jpeg)

![](_page_40_Picture_4.jpeg)

# commit(a, { }) commit(b, {a, c}) commit(c, {a, b})

![](_page_41_Figure_3.jpeg)

![](_page_41_Picture_4.jpeg)

commit(a, { }) commit(b, {a, c}) commit(c, {a, b})

![](_page_42_Figure_4.jpeg)

![](_page_42_Picture_5.jpeg)

![](_page_43_Picture_1.jpeg)

![](_page_44_Picture_1.jpeg)

![](_page_44_Picture_2.jpeg)

![](_page_44_Picture_3.jpeg)

![](_page_45_Figure_1.jpeg)

![](_page_45_Figure_2.jpeg)

![](_page_45_Picture_3.jpeg)

![](_page_46_Figure_1.jpeg)

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![](_page_46_Picture_4.jpeg)

![](_page_47_Figure_1.jpeg)

![](_page_47_Figure_2.jpeg)

![](_page_47_Figure_3.jpeg)

![](_page_47_Picture_4.jpeg)

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![](_page_48_Figure_1.jpeg)

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![](_page_50_Picture_1.jpeg)

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![](_page_51_Picture_1.jpeg)

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![](_page_51_Picture_3.jpeg)

![](_page_52_Figure_1.jpeg)

![](_page_52_Picture_2.jpeg)

![](_page_52_Picture_3.jpeg)

![](_page_53_Picture_1.jpeg)

![](_page_53_Picture_2.jpeg)

atency penalty

![](_page_53_Figure_3.jpeg)

![](_page_53_Picture_4.jpeg)

![](_page_53_Picture_5.jpeg)

![](_page_54_Picture_1.jpeg)

![](_page_54_Picture_2.jpeg)

atency penalty

![](_page_54_Figure_3.jpeg)

![](_page_54_Picture_4.jpeg)

# more in the paper

- significantly simpler recovery than previous protocols
- two optimizations that speed up execution
- evaluation
  - fast-path likelihood
  - availability under failures
  - YCSB
- proof of correctness (arXiv)

![](_page_55_Picture_8.jpeg)

- atlas exploits the fact that, in DC failures are rare
  - first leaderless SMR protocol that allows configuring n independently of f
  - small quorums (for small values of f)
  - flexible fast-path condition allows a high percentage of commands to be processed in a single round trip

# summary

### atlas exploits the fact that, in planet-scale systems, concurrent

![](_page_56_Picture_6.jpeg)

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![](_page_57_Picture_1.jpeg)

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